

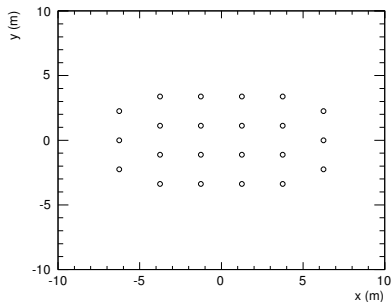
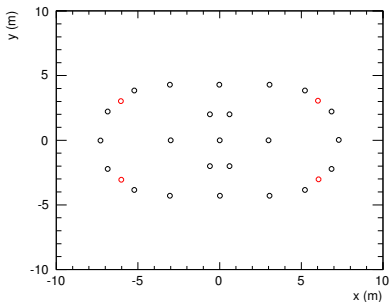
# Water Pool Muon Veto Efficiency

Qing He

Princeton University

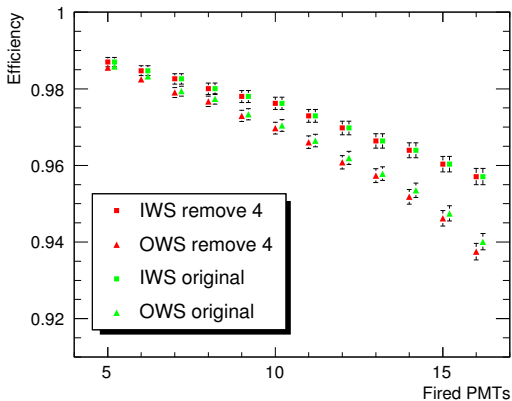
Dayabay Collaboration

# Reduce PMT number



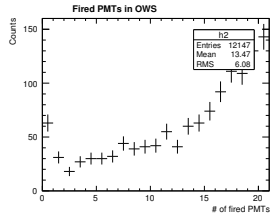
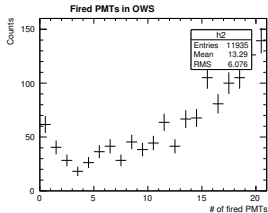
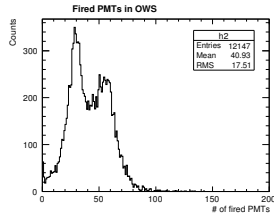
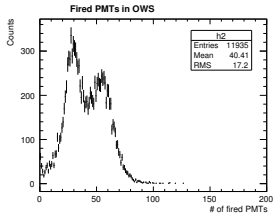
- Case 1: remove the 4 corner PMTs on the bottom floor, total number of PMTs is 23.
- Case 2 (VT's proposal): uniformly redistribute PMTs on the bottom floor, total number of PMTs is 22.

# Efficiency of Randy's proposal



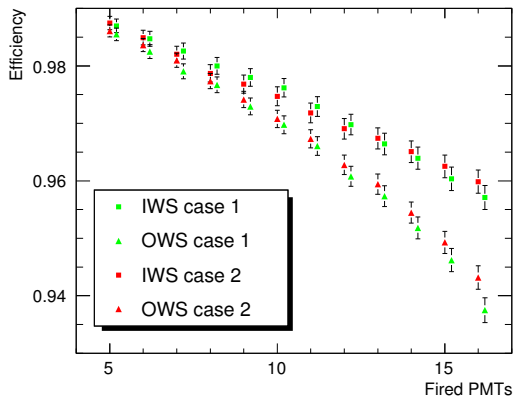
- Using the sample sample, just shut off the 4 PMTs for comparison

# Number of hit PMTs



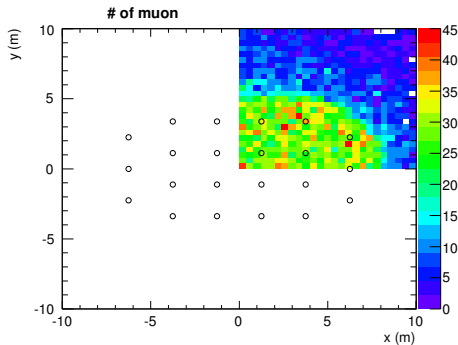
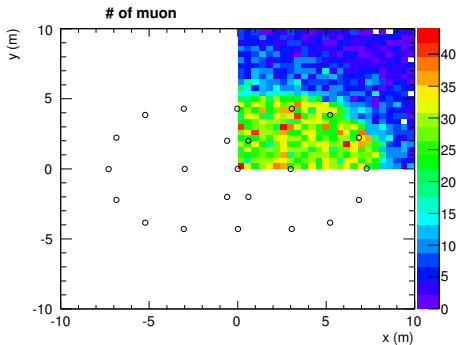
- Number of hit PMTs comparison between the two proposals.
- Left: Case 1 (19400 events, renormalized to 19600 events); Right: Case 2 (19600 events).

# Efficiency comparison between the two proposals



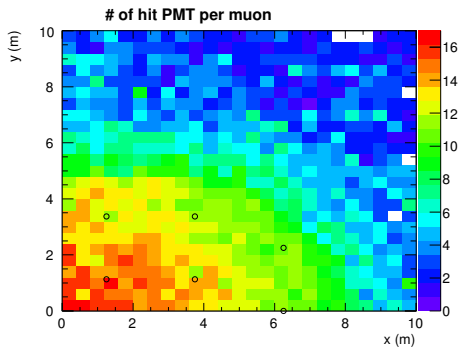
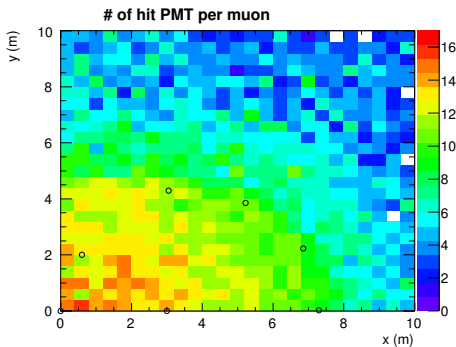
- VT's proposal looks a little bit better, but hard to say due to statistis limit.

# Muons go through the bottom floor



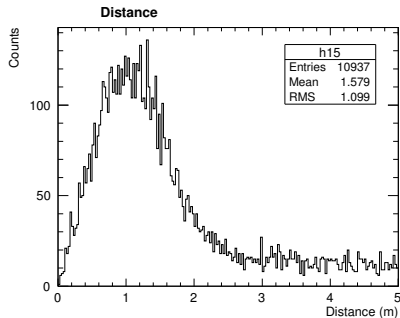
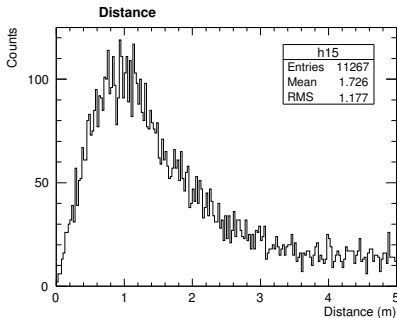
- Plot number of muons which pass through the bottom floor (require it also pass throught OWS).
- Left: Case 1; Right: Case 2.

# Muons go through the bottom floor



- Plot number of hit PMTs for muons which pass through the bottom floor
- Left: Case 1; Right: Case 2.

# Reconstruction related issue



- Plot the distance between the largest hit PMT and muon intersection point with the bottom floor.
- Left: Case 1; Right: Case 2.