

# The 4D challenge



Is it possible to build a tracker with concurrent excellent time and position resolution?

Can we provide from the same detector and readout chain:

**Timing resolution  $\sim 10$  ps**

**Space resolution  $\sim 10$ 's of mm**

## Tracking in 4 Dimensions

INFN Torino, Univ. Trento, FBK, UCSC Santa Cruz



# The effect of timing information

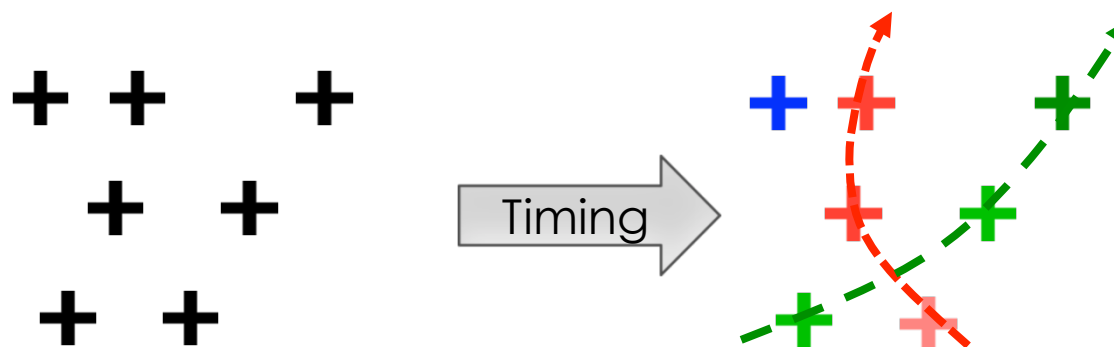
**The inclusion of track-timing in the event information has the capability of changing radically how we design experiments.**

**Timing can be available at different levels of the event reconstruction.**

Let me pick 3 situations (colors == time)

## **1) Timing at each point along the track:**

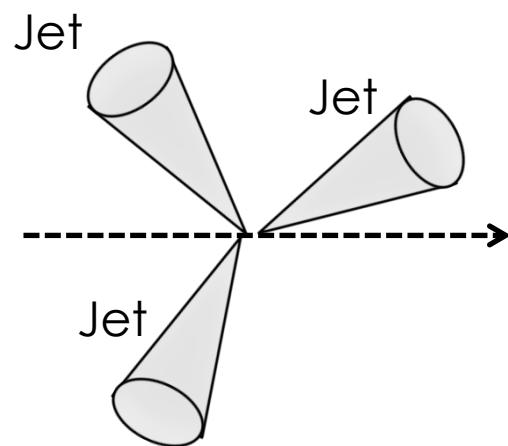
- ➔ Massive simplification of pattern recognition, new tracking algorithms will be faster even in very dense environments
- ➔ Use only “time compatible points”



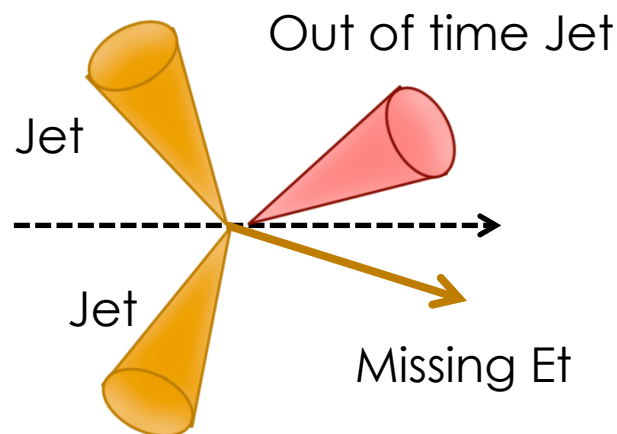
# The effect of timing information

## 2) **Timing at the trigger decision (ATLAS):**

➔ Tracking information might not be available in time for L1 decision, timing can be much faster



3-Jet event?

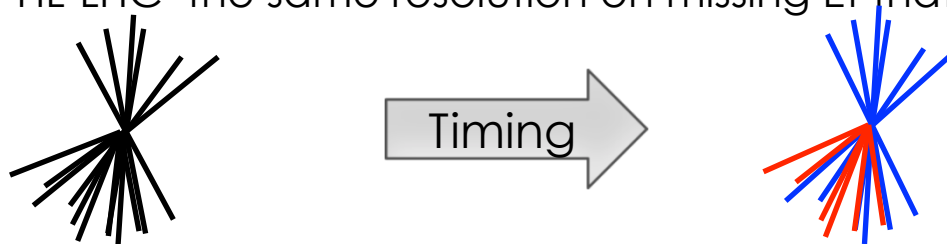


2-Jet and Missing Et event

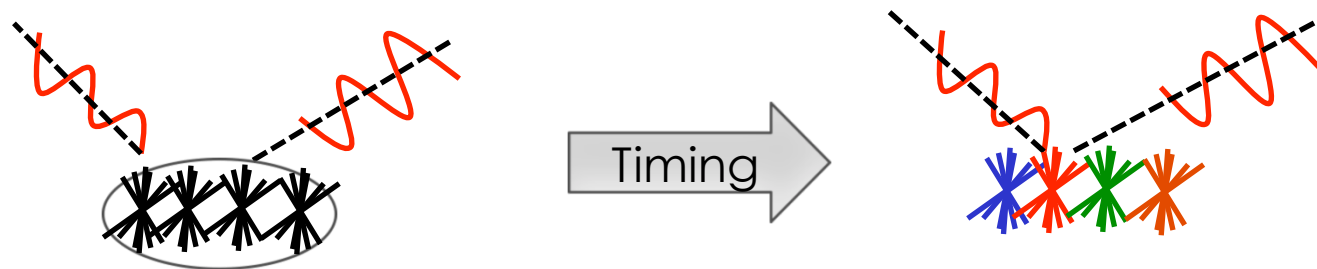
# The effect of timing information

## 3) Timing for each track/vertex of the event (CMS):

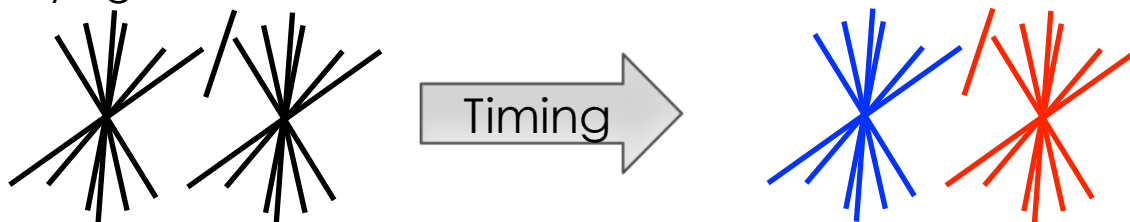
**Missing Et:** consider overlapping vertexes, one with missing Et: Timing allows obtaining at HL-LHC the same resolution on missing Et that we have now



**H  $\rightarrow \gamma\gamma$ :** The timing of the  $\gamma\gamma$  allows to select an area 1 cm) where the vertex is located. The vertex timing allows to select the correct vertex within this area



**Displaced vertexes:** The timing of the displaced track and that of each vertex allow identifying the correct vertex



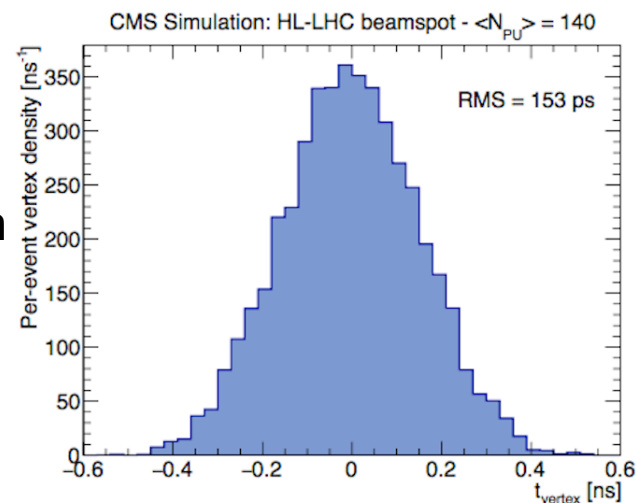
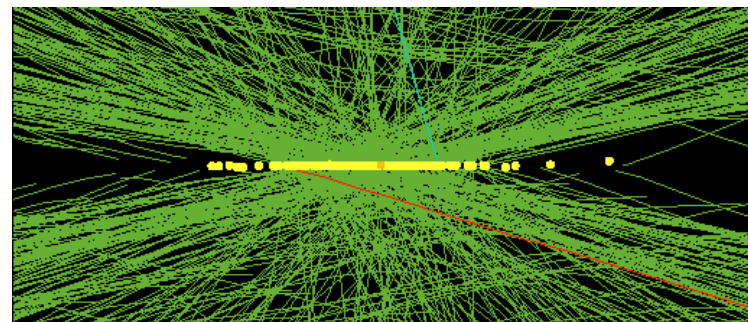
# Is timing really necessary?

The research into 4D tracking is strongly motivated by the HL-LHC experimental conditions:

**150-200 events/bunch crossing**

According to CMS simulations:

- **Time RMS between vertexes: 153 ps**
- **Average distance between two vertexes: 500  $\mu\text{m}$**
- **Fraction of overlapping vertexes: 10-20%**
  - Of those events, a large fraction will have significant degradation of the quality of reconstruction

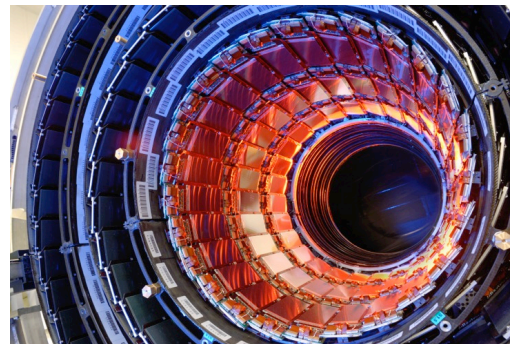
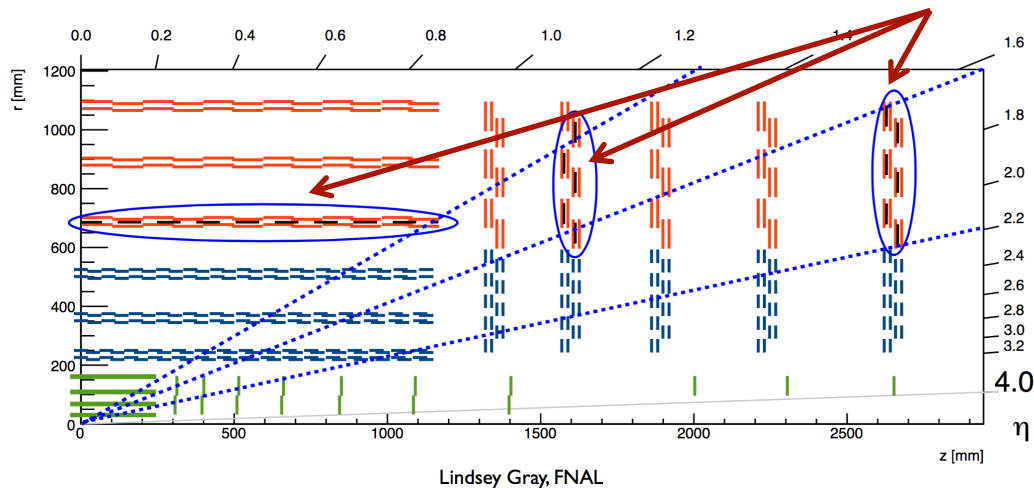


**At HL-LHC: Timing is equivalent to additional luminosity**

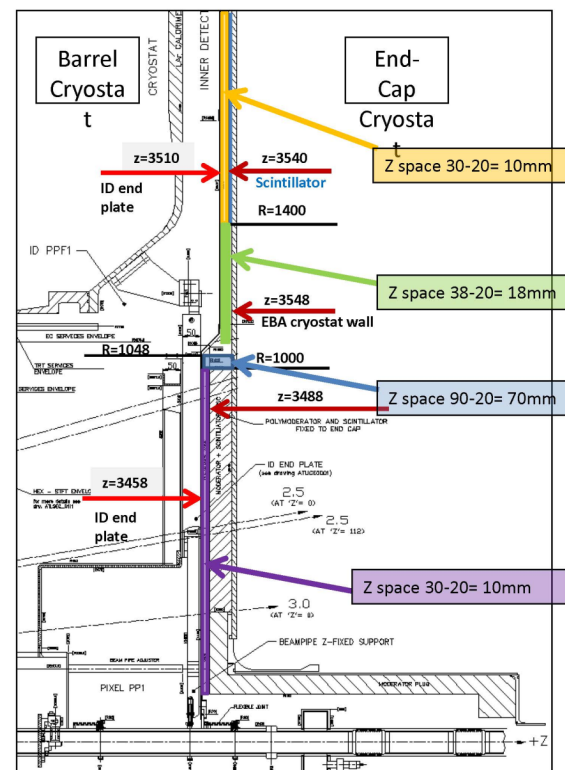
**In other experiments (NA62, PADME...):  
Timing is key to background rejection**

# Where do we place a track-timing detector?

Some (all?) layers in a silicon tracker can provide timing information



An additional detector can provide timing information, separated from the tracker

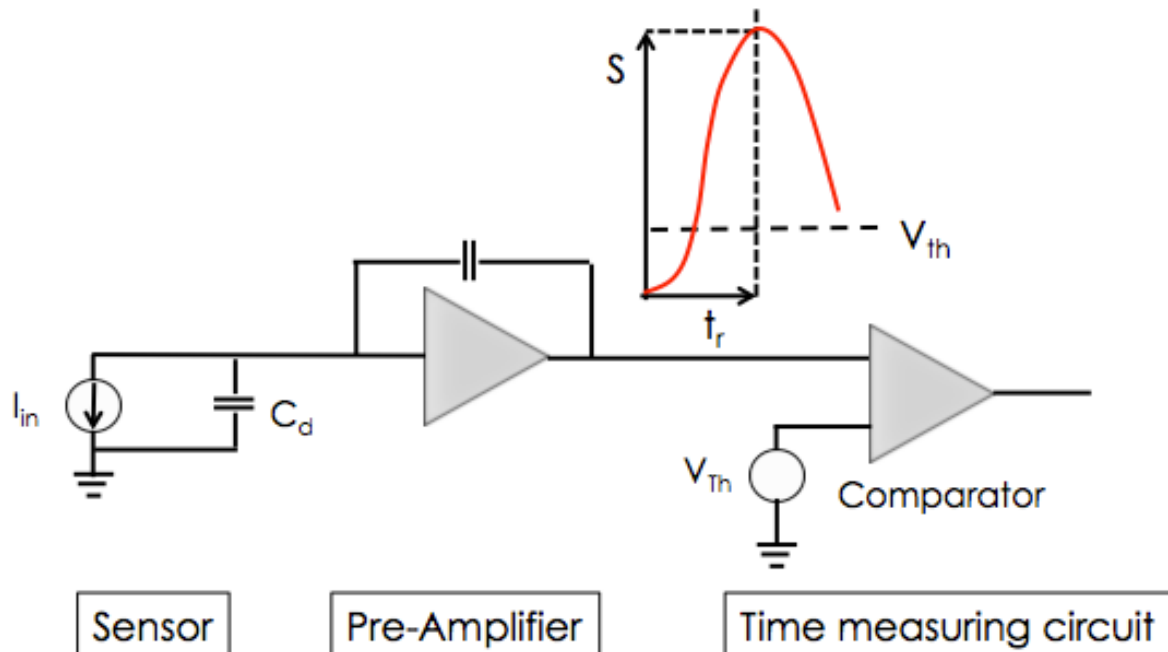


## How do we build a 4D tracking system?



# A time-tagging detector

(a simplified view)



**Time is set when the signal crosses the comparator threshold**

The timing capabilities are determined by the characteristics of the signal at the output of the pre-Amplifier and by the TDC binning.

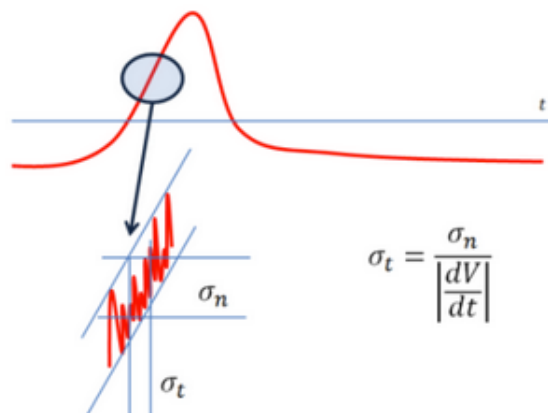
**Strong interplay between sensor and electronics**

# Time resolution

$$\sigma_t = \left( \frac{N}{dV/dt} \right)^2 + (\text{Landau Shape})^2 + \text{TDC}$$

Usual "Jitter" term

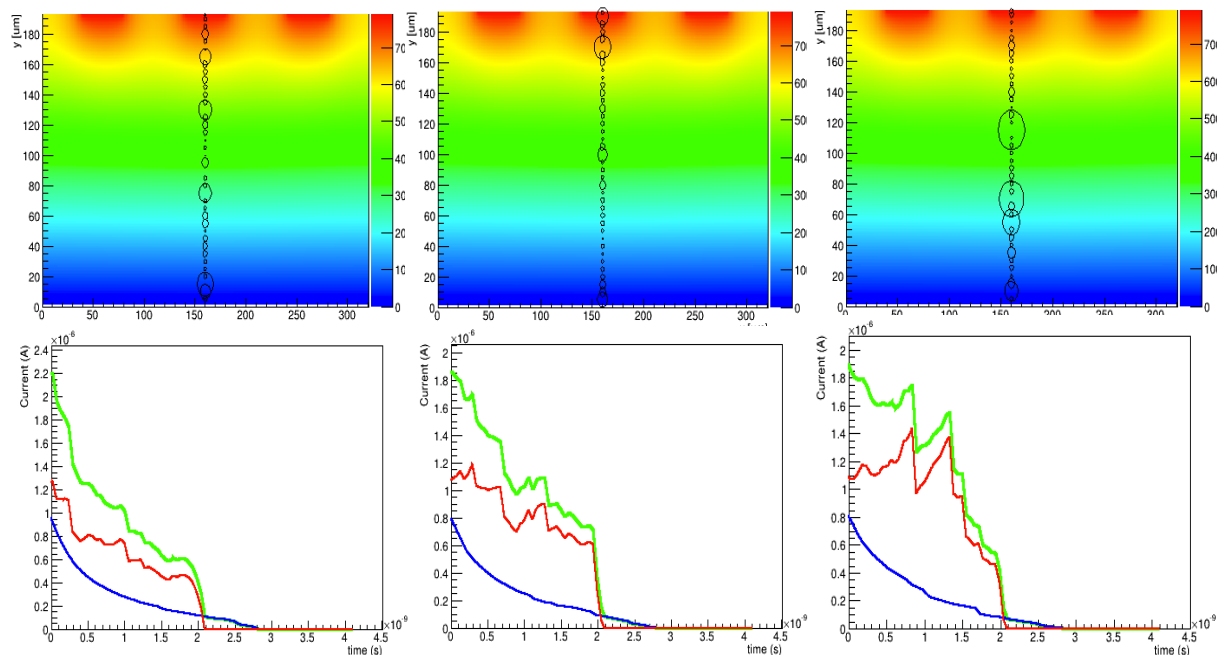
Here enters everything that is "Noise" and the steepness of the signal



$$\sigma_t = \frac{\sigma_n}{\left| \frac{dV}{dt} \right|}$$

**Time walk:** time correction circuitry

**Shape variations:** non homogeneous energy deposition





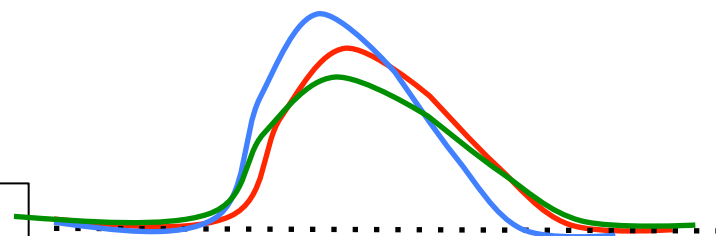
# Not all geometries are possible

Signal shape is determined by Ramo's Theorem:

$$i \propto qvE_w$$

Drift velocity

Weighting field

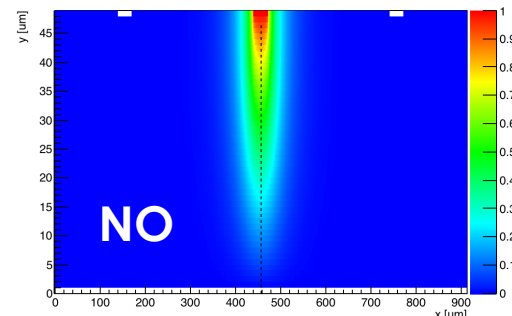
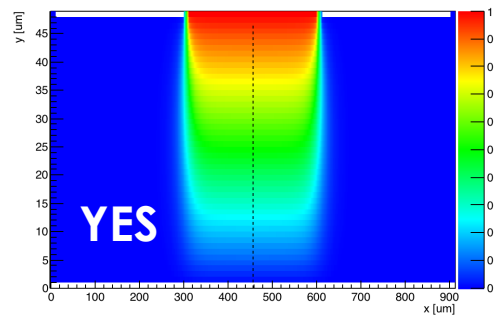


The key to good timing is the uniformity of signals:

**Drift velocity** and **Weighting field** need to be **as uniform as possible**

**Basic rule: parallel plate geometry: strip implant ~ strip pitch  $\gg$  thickness**

Everything else does not work



# Possible approaches for timing systems

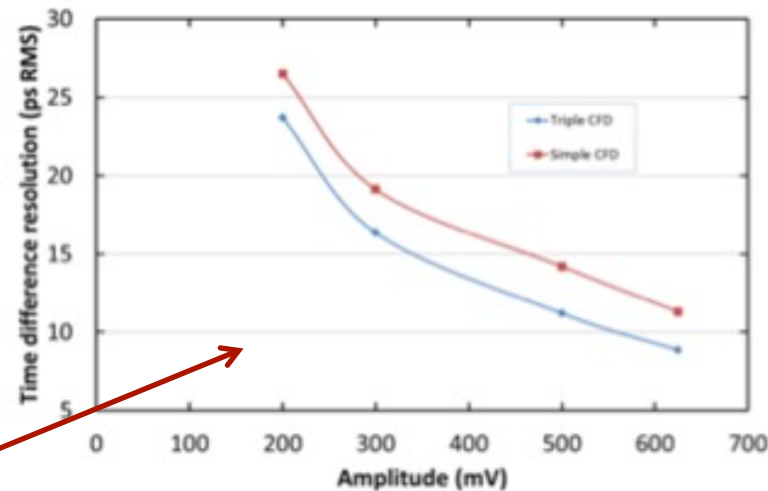
We need to minimize this expression:

$$\sigma_t^2 = \left( \frac{N}{dV/dt} \right)^2$$

- **APD** (silicon with gain  $\sim 100$ ): maximize  $dV/dt$ 
  - Very large signal
- **Diamond**: minimize  $N$ , minimize  $dt$ 
  - Large energy gap, very low noise, low capacitance
  - Very good mobility, short collection time  $t_r$
- **LGAD** (silicon with gain  $\sim 10$ ): minimize  $N$ , moderate  $dV/dt$ 
  - Low gain to avoid shot noise and excess noise factor

# The APD approach

The key to this approach is the large signal: if your signal is large enough, everything becomes easy.



So far they reported excellent time resolution on a single channel.

To be done:

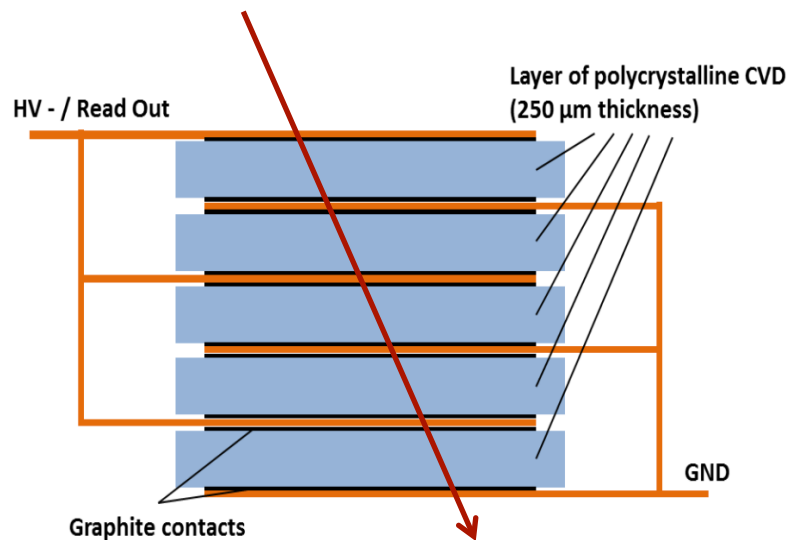
- Radiation hardness above  $10^{14} \text{ n}_{\text{eq}}/\text{cm}^2$
- Fine Segmentation
- How to deal with shot noise (proportional to gain)

# The Diamond approach

Diamond detectors have small signal: two ways of fighting this problem

## 1) Multilayer stack

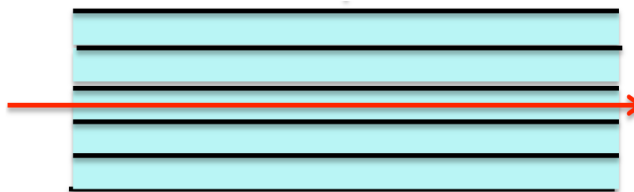
The signal is increased by the sum of many layers while keeping the rise time short



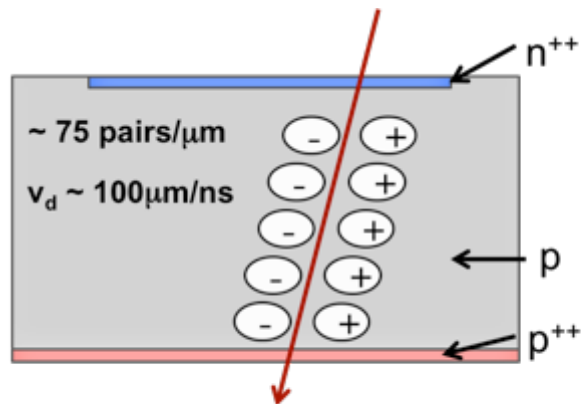
**Best resolution:  
~ 100 ps**

## 2) Grazing

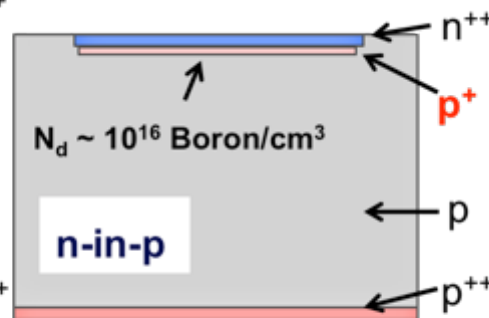
The particle crosses the diamond sensor along the longitudinal direction



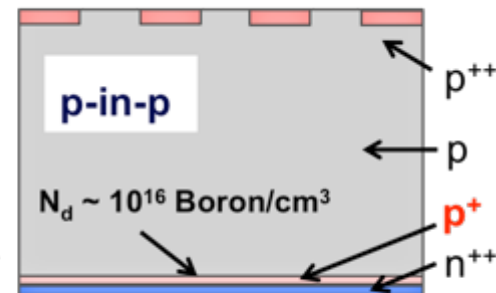
# LGAD - Ultra-Fast Silicon Detector



Traditional Silicon Detector



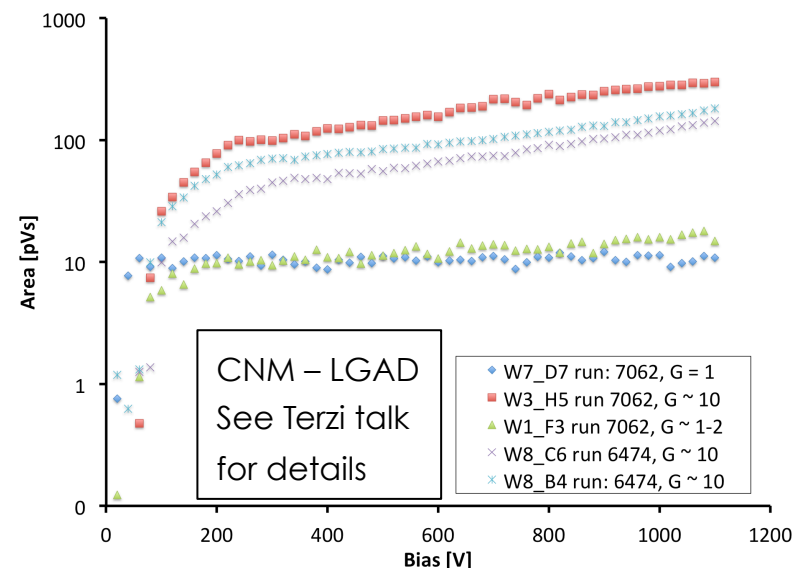
Ultra-Fast Silicon Detector



Adding a highly doped, thin layer of **p-implant** near the p-n junction creates a high electric field that accelerates the electrons enough to start multiplication. Same principle of APD, but with much lower gain.

**Gain changes very smoothly with bias voltage.**

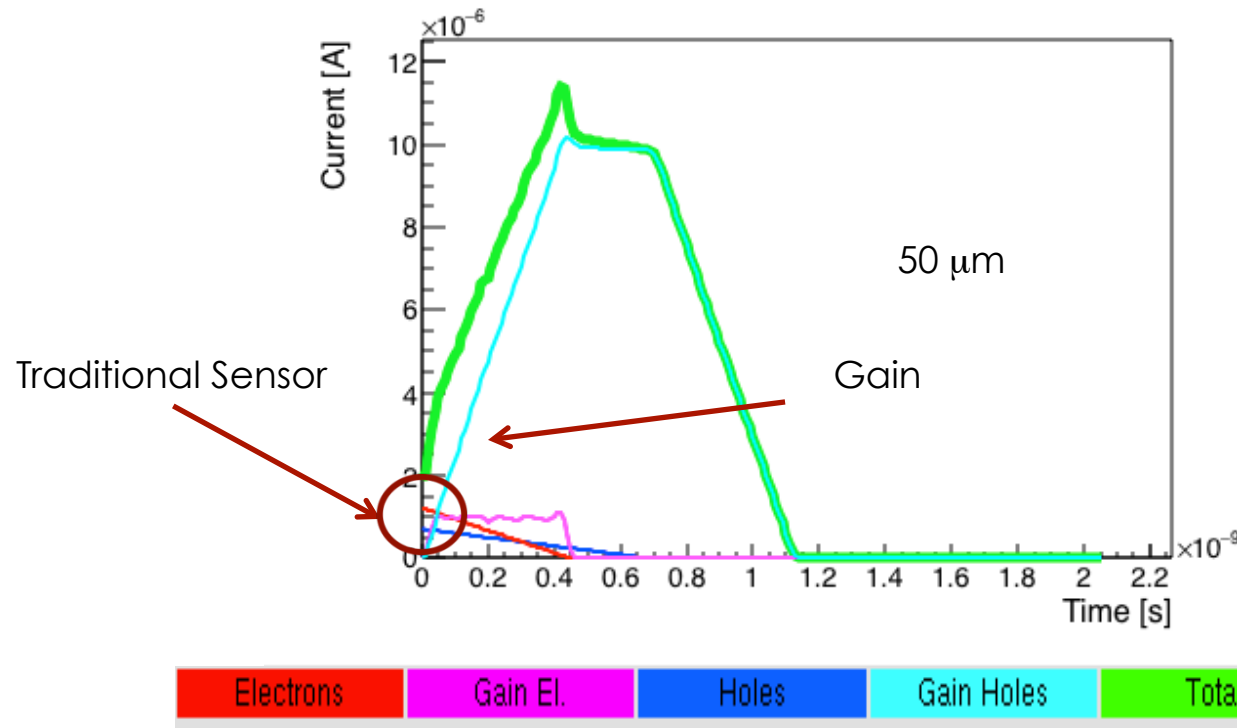
**Easy to set the value of gain requested.**



# UFSD Signal characteristics

The signal from UFSDs is different from that of traditional sensors:

→ to fully exploit UFSDs, dedicated electronics needs to be designed.



## Traditional sensors

Charges generated uniquely by the incident particle

## Ultra-Fast Silicon Detectors

Current due to gain holes creates a longer and higher signal



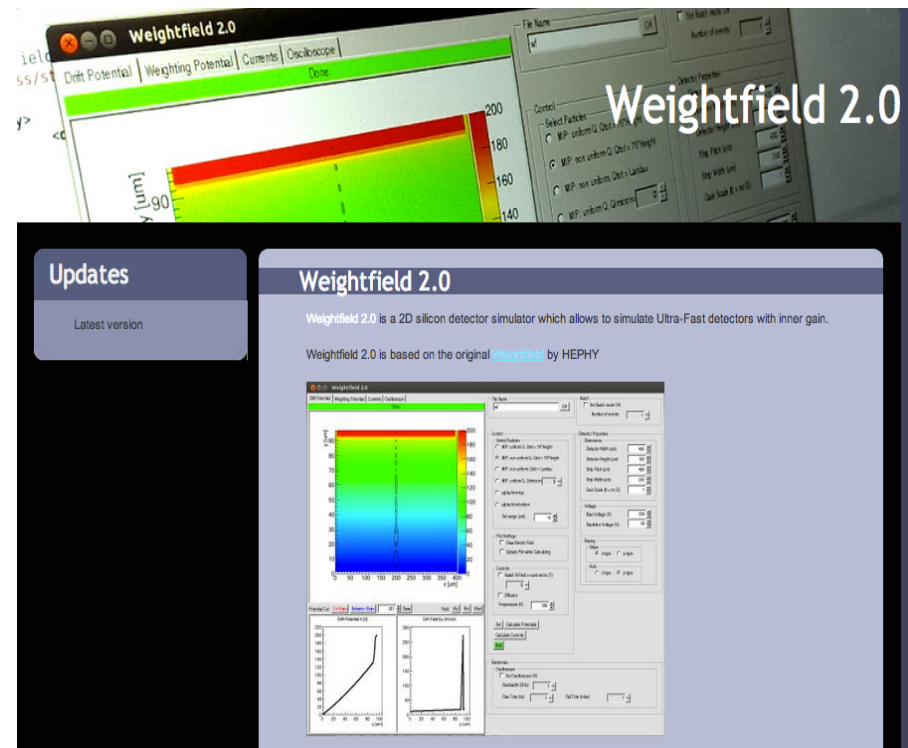
# Simulation

We developed a full sensor simulation to optimize the sensor design

WeightField2, F. Cenna, N. Cartiglia 9<sup>th</sup> Trento workshop, Genova 2014  
Available at <http://personalpages.to.infn.it/~cartigli/weightfield2>

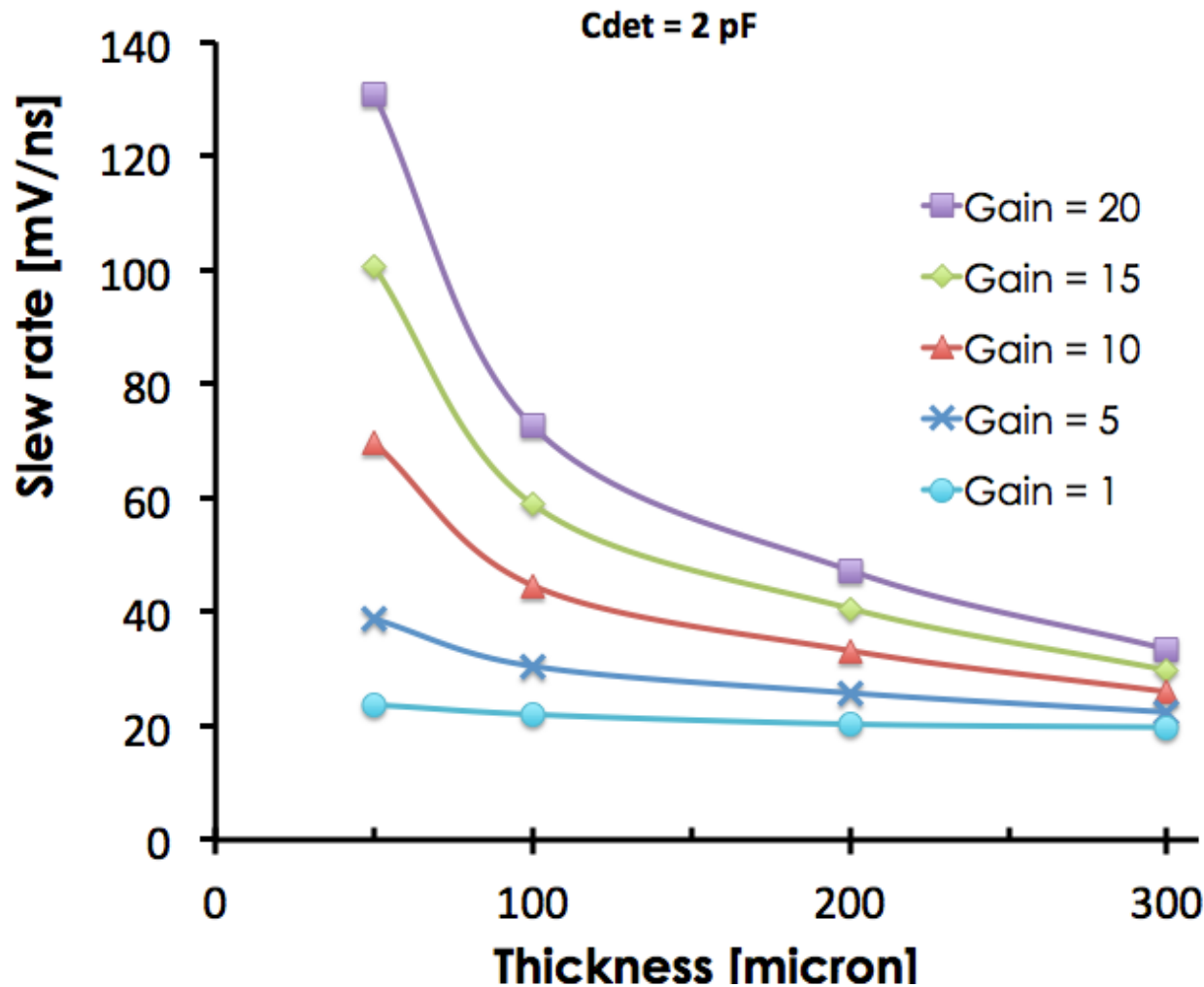
## It includes:

- Custom Geometry
- Calculation of drift field and weighting field
- Currents signal via Ramo's Theorem
- Gain
- Diffusion
- Temperature effect
- Non-uniform deposition
- Electronics



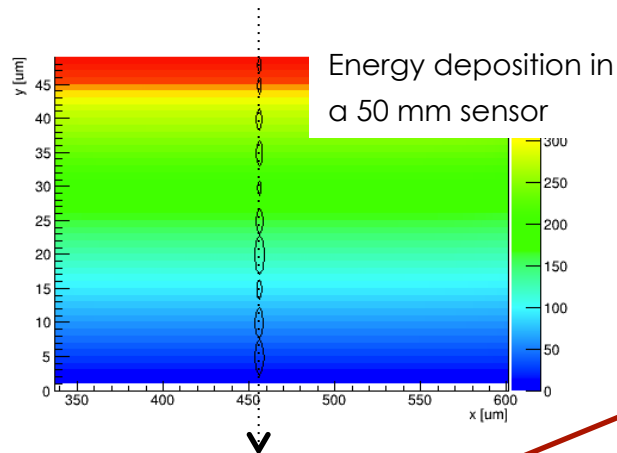
**For each event, it produces a file with the current output that can be used as input in the simulation of the electronic response.**

# UFSD key points: low gain and thin sensors

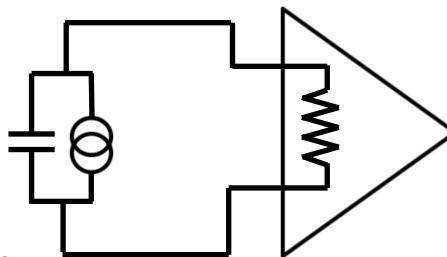


**Thin sensors with low gain offer very large slew rate**

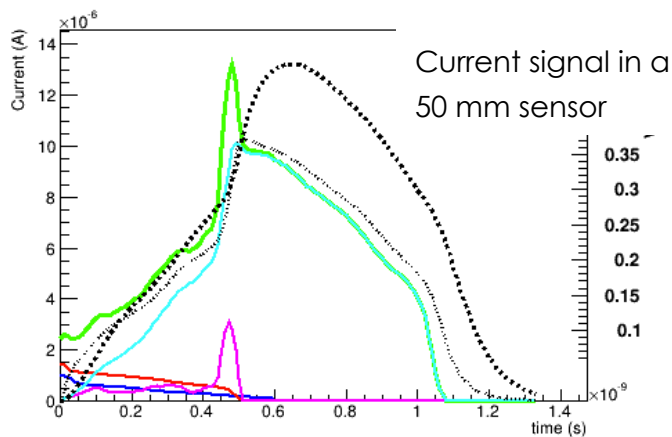
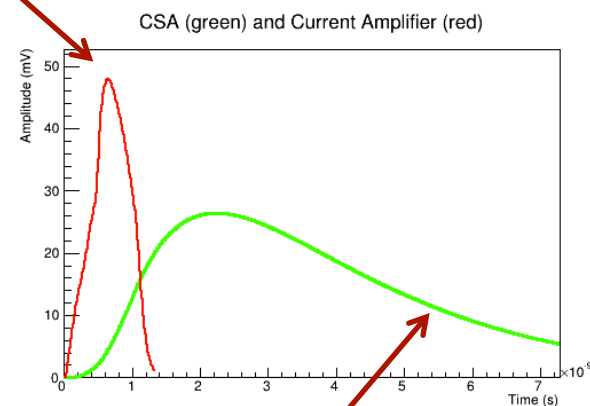
# What is the best pre-amp choice?



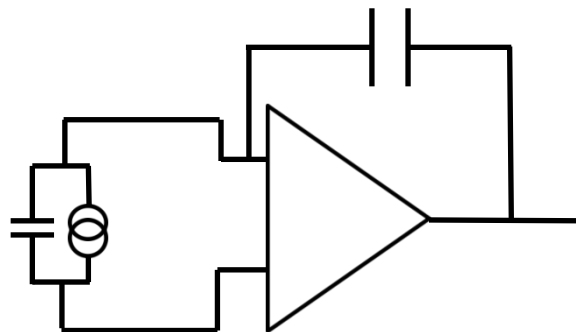
## Current Amplifier



- Fast slew rate
- Higher noise
- Sensitive to Landau bumps
- More power

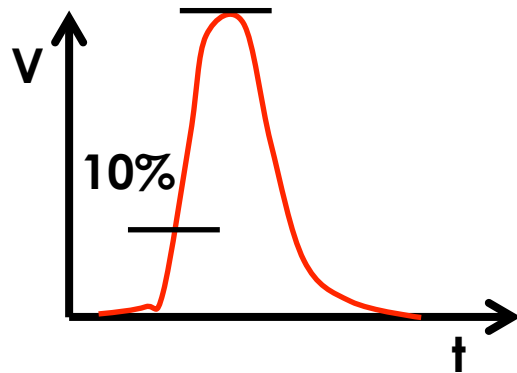


## Integrating Amplifier



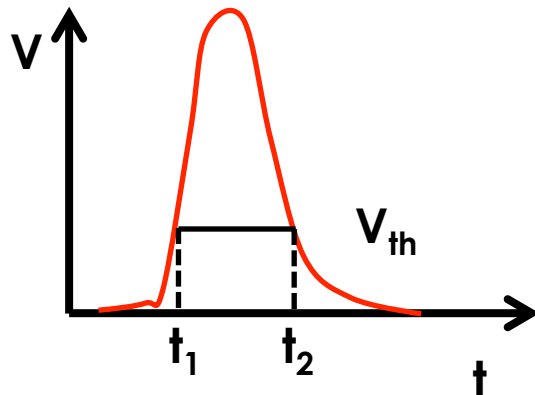
- Slower slew rate
- Lower noise
- Signal smoothing
- Less power

# What is the best “time measuring” circuit?



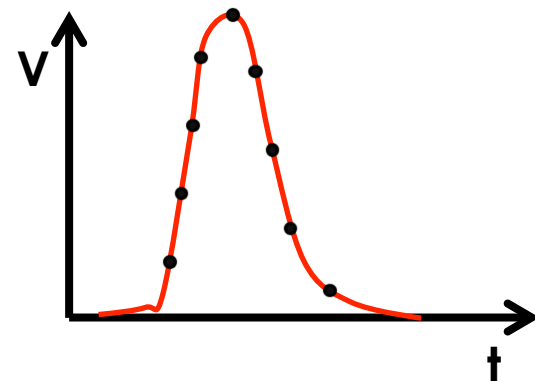
## Constant Fraction Discriminator

The time is set when a fixed fraction of the amplitude is reached



## Time over Threshold

The amount of time over the threshold is used to correct for time walk



## Multiple sampling

Most accurate method, needs a lot of computing power.

Possibly too complicated for large systems

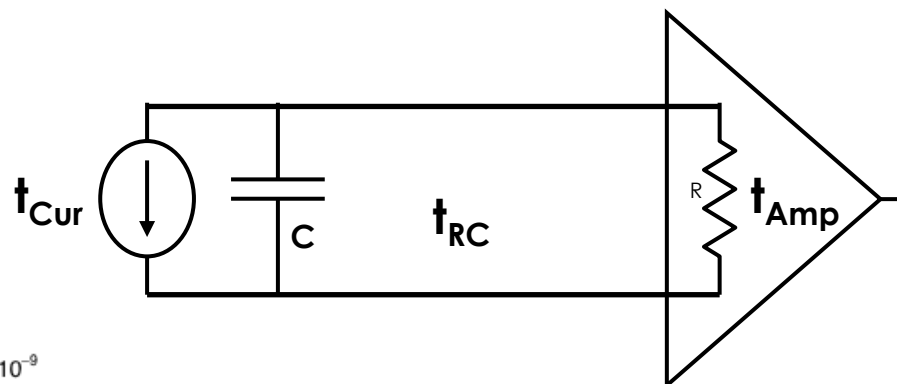
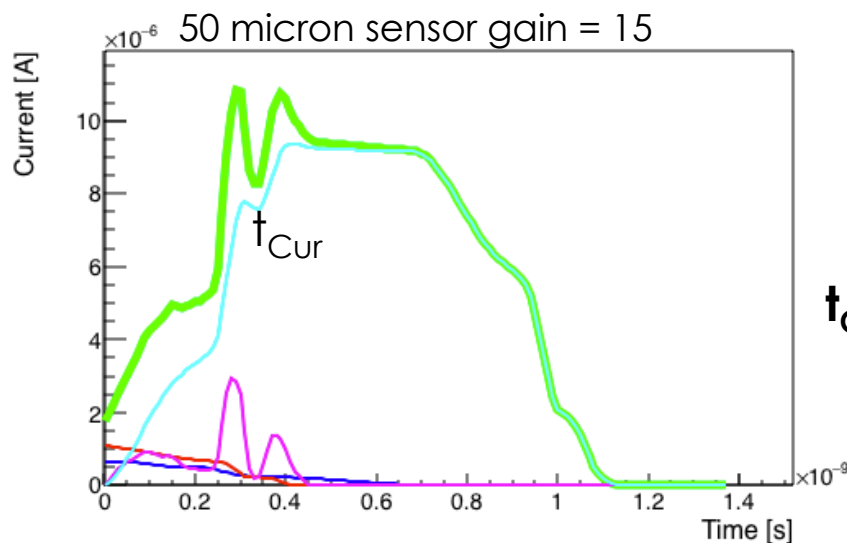
# The players: signal, noise and slope

Signal  $dV/dt$

Landau Noise

Shot Noise

Electronic Noise



The current rise time ( $t_{Cur}$ )

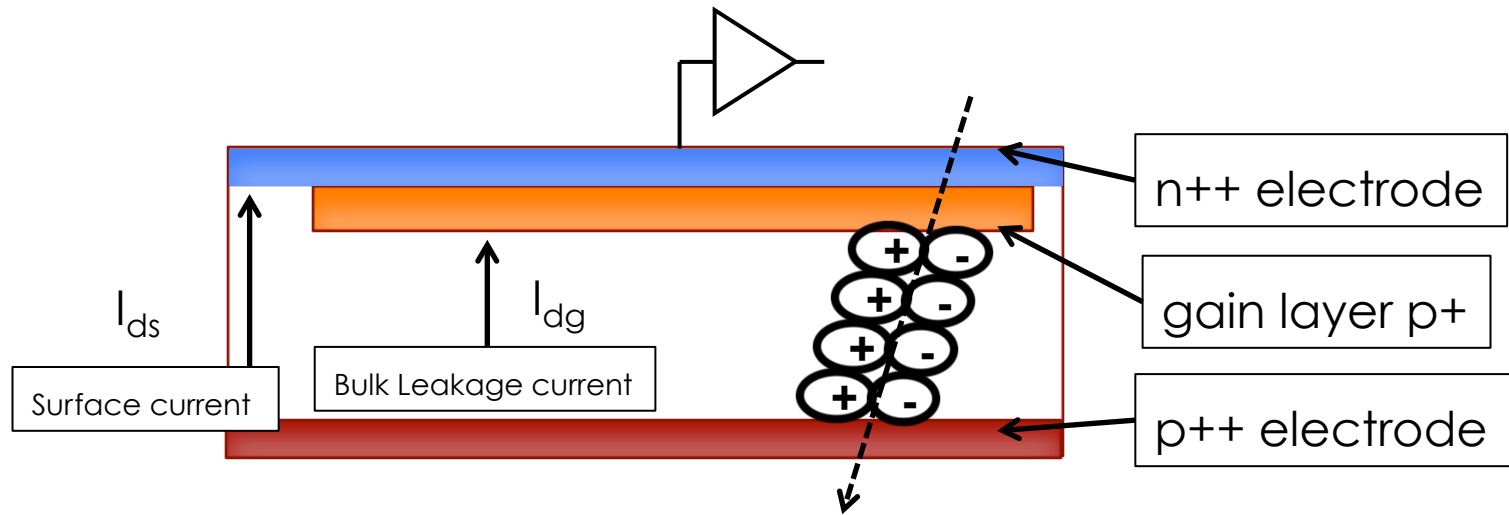
The RC circuit ( $t_{RC}$ )

Amplifier rise time ( $t_{Amp}$ )

There are 3 quantities determining the output rise time after the amplifier:

1. The signal rise time ( $t_{Cur}$ )
2. The RC circuit formed by the detector capacitance and the amplifier input impedance ( $t_{RC}$ )
3. The amplifier rise time ( $t_{Amp}$ )

# Shot noise in LGAD - APD



$$i_{Shot}^2 = 2eI_{Det} = 2e \left[ I_{Surface} + (I_{Bulk})M^2F \right]$$

Current density, nA/sqrt(f)

$$F = Mk + \left( 2 - \frac{1}{M} \right) (1 - k)$$

$$F \sim M^x$$

$k = e/h$  ionization rate

$x =$  excess noise index

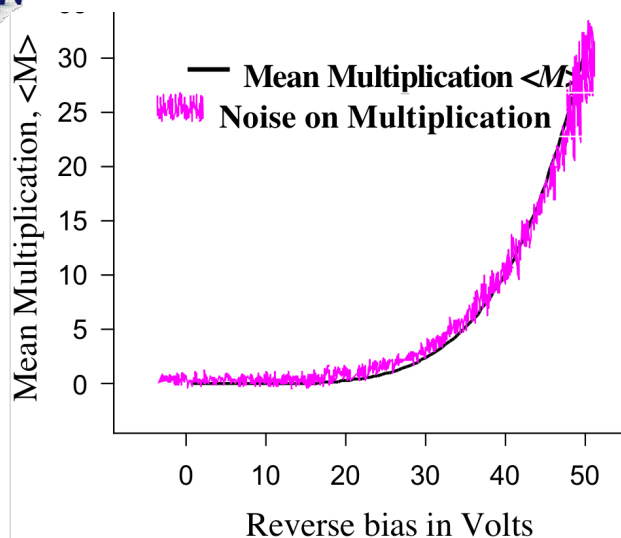
$M =$  gain

Correction factor to the standard Shot noise, due to the noise of the multiplication mechanism

$$F = \frac{\langle M^2 \rangle}{\langle M \rangle^2} \Rightarrow \langle M^2 \rangle = \langle M \rangle^2 F$$

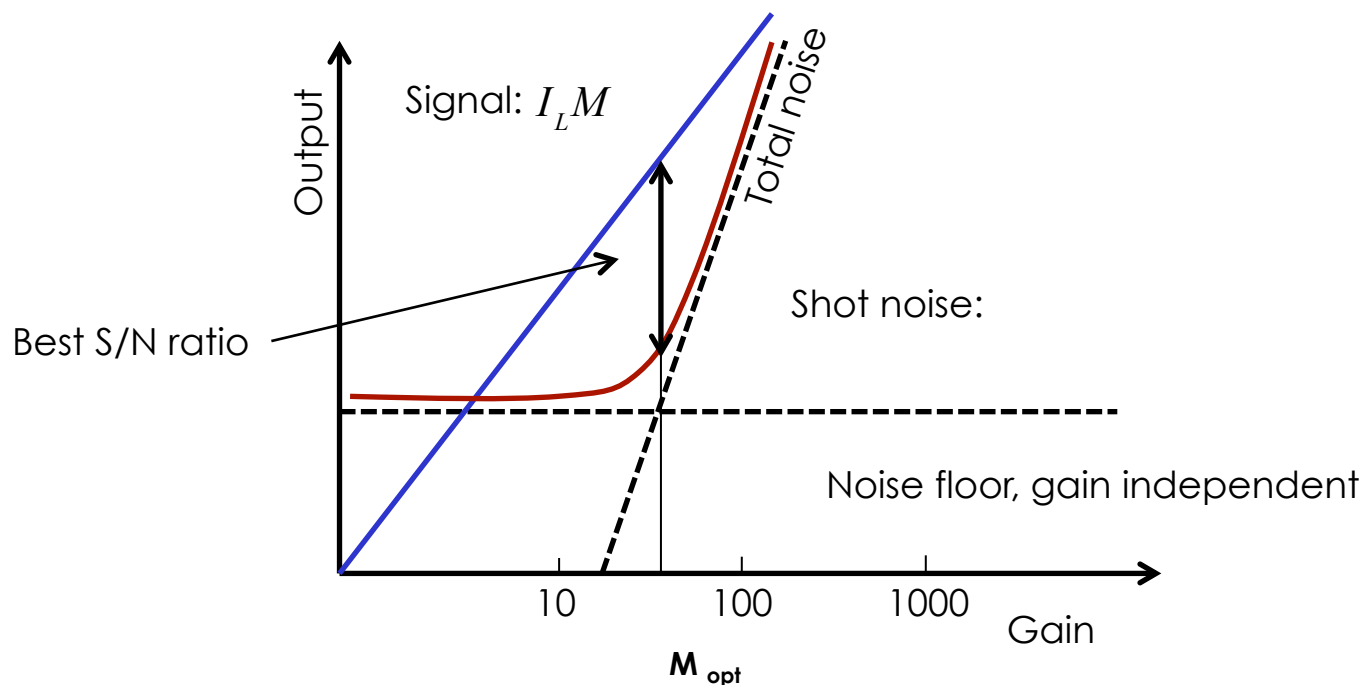


# Noise in LGAD & APD – Aide Memoire



**Noise increases faster than then signal → the ratio S/N becomes worse at higher gain.**

**There is an Optimum Gain value: 10-20?**



# Shot noise

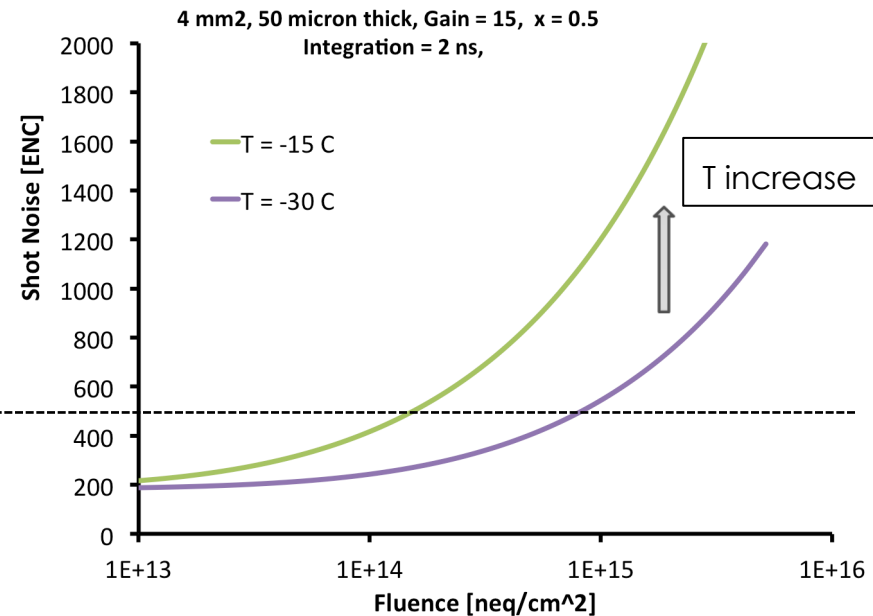
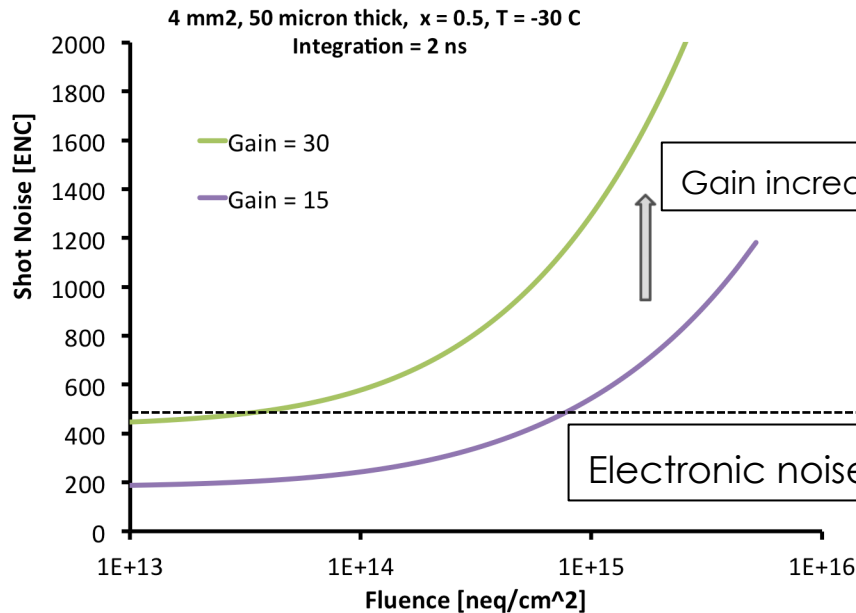
Let's assume a 4 mm<sup>2</sup> pad, 50 micron thick, and a electronic noise of 500 ENC

**What is the effect of shot noise as a function of radiation?**

$$I = \alpha * \Phi * \text{Volume} \quad \alpha = 3 \cdot 10^{-17} / \text{cm}$$

$$\text{Shot noise: } ENC = \sqrt{\int i_{\text{Shot}}^2 df} = \sqrt{\frac{I * (\text{Gain})^{2+x}}{2e}} * \tau_{\text{Int}}$$

Steep dependence on gain

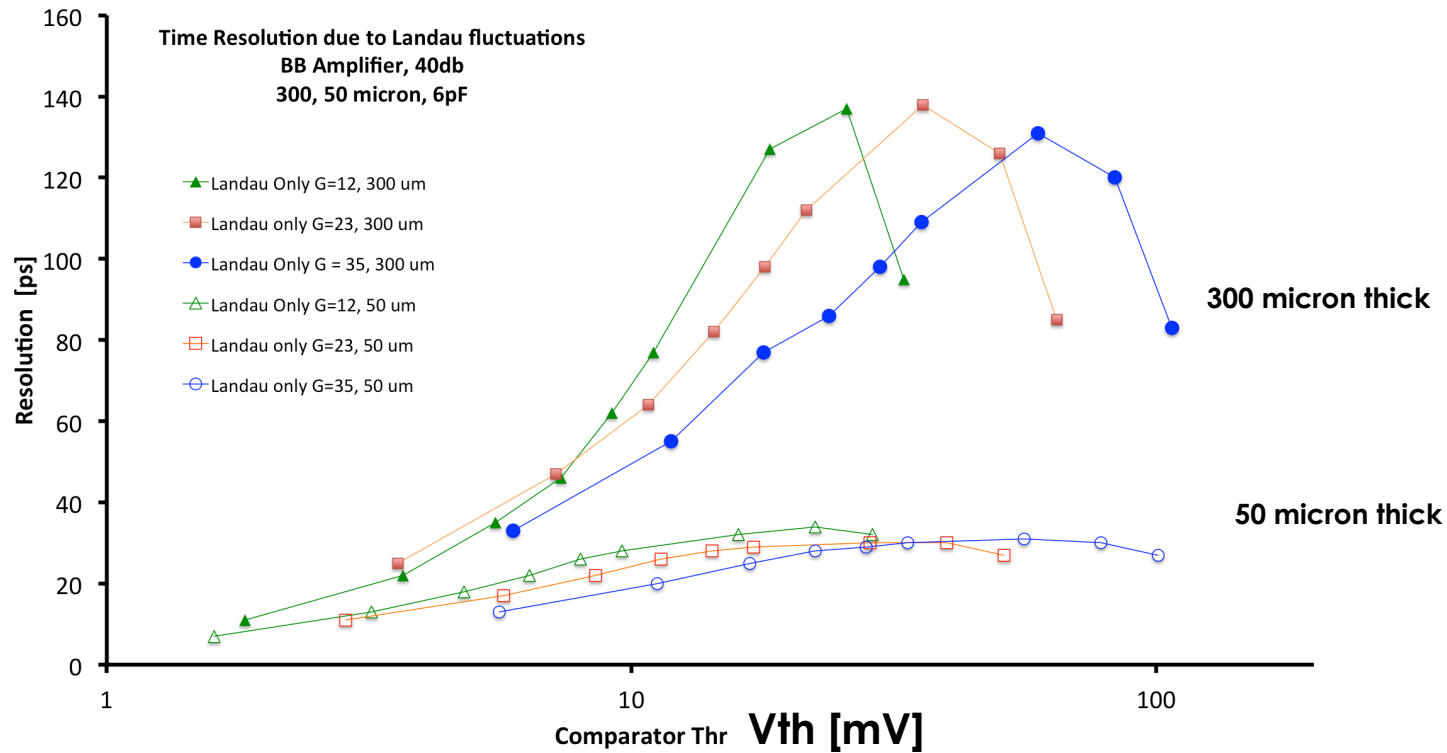


**To minimize Shot noise:**

- ➔ Low gain!! Keep the gain below ~ 20
- ➔ Cool the detectors
- ➔ Use small pads to have less leakage current

# Landau noise

Resolution due only to shape variation, assuming perfect time walk compensation



**To minimize Landau noise:**

- ➔ Set the comparator threshold as low as you can
- ➔ Use thin sensors

# Irradiation - I

## Irradiation causes 3 main effects:

1. Decrease of charge collection efficiency due to trapping
2. Changes in doping concentration
3. Increased leakage current

### 1) Decrease of charge collection efficiency due to trapping

We ran a full simulation of CCE effect.

In 50 micron thick sensors the effect is

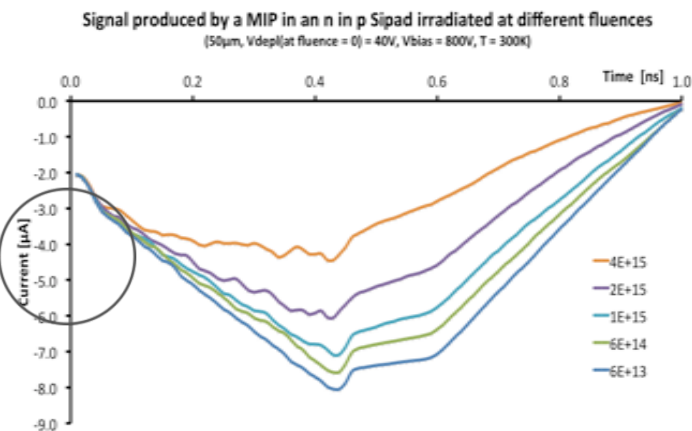
rather small: **up to  $10^{15}$  neq/cm<sup>2</sup> the**

**effect is negligible in the fast initial**

**edge used for timing.**

(poster Sec. A, B. Baldassarri)

Electronics need to be calibrated for different signal shapes



## 2) Changes in doping concentration

There is evidence **that in thick sensors** dynamic effects cause an apparent “initial acceptor removal” at fluences above a few  $10^{14} n_{eq}/cm^2$

→ the “real” p-doping of the LGAD gain layer is deactivated.

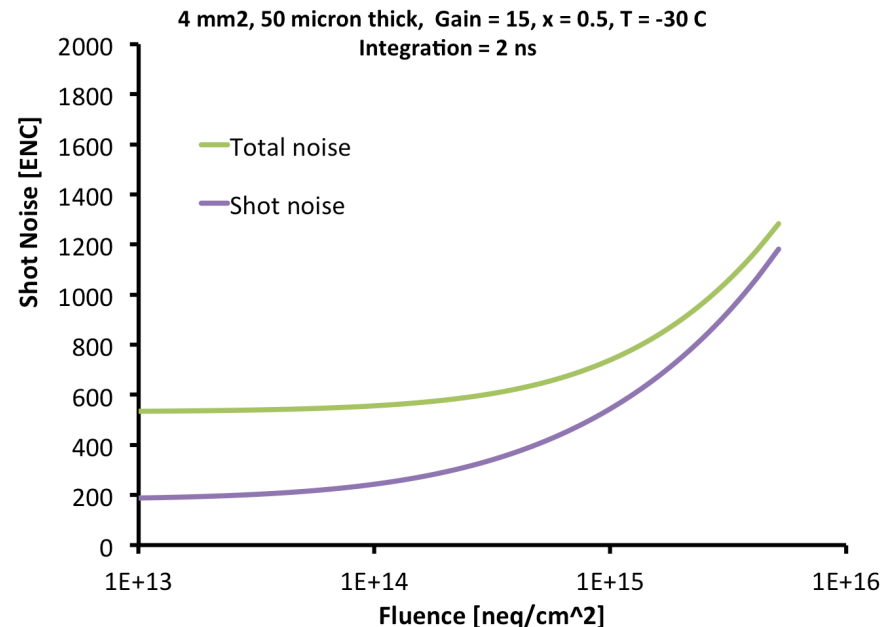
### R&D paths:

- Use Vbias to compensate for the loss on gain
- Use thin sensors: weaker dynamic effects
- Long term: Gallium doping

## 3) Increased leakage current

Assuming Gain  $\sim 15$ ,  $T = -30C$ ,  
Shot noise starts to be important  
at fluences above  $\sim 10^{15} n_{eq}/cm^2$

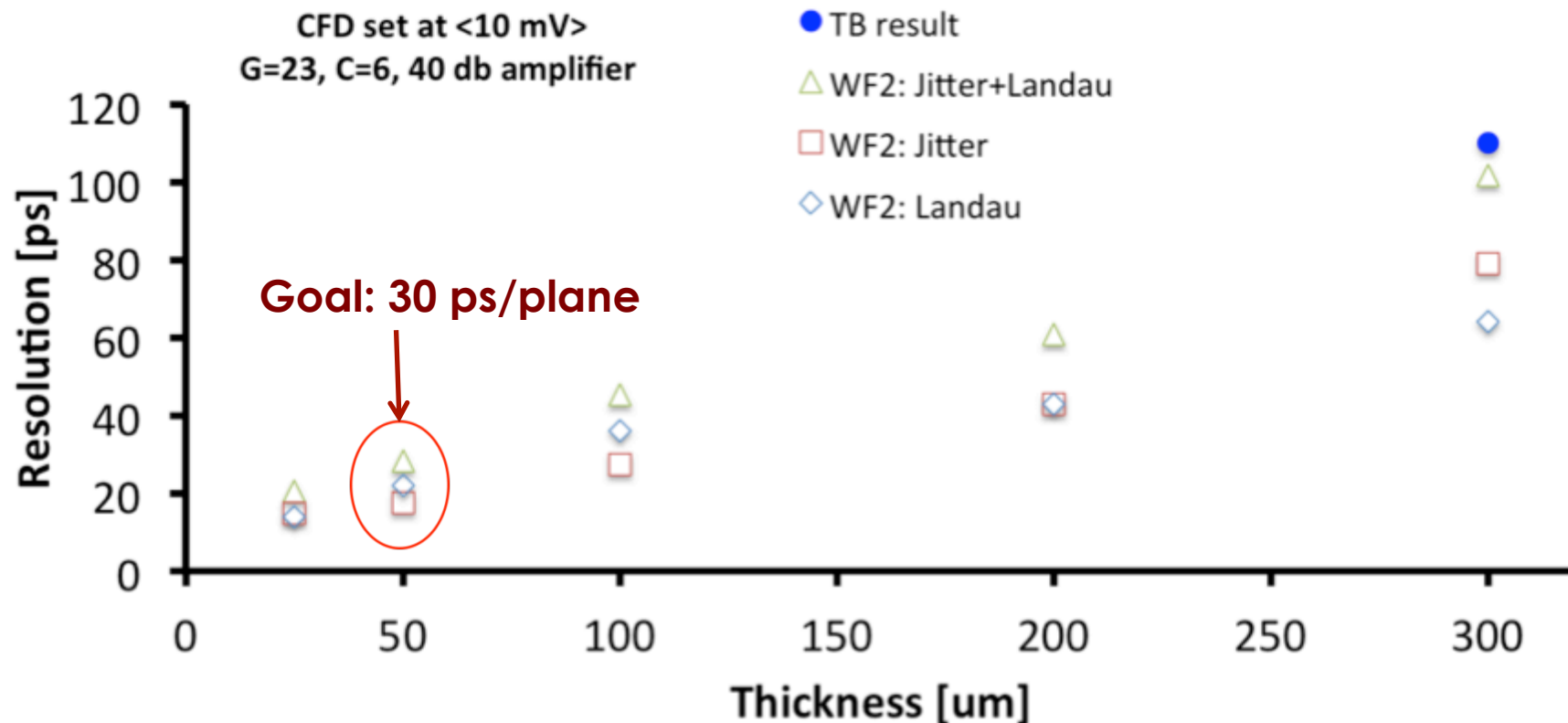
- Keep the sensor cold
- Low gain
- Small sensor



# UFSD: Testbeam results and extrapolation

2014 Frascati: 2 LGAD  $7 \times 7 \text{ mm}^2$   $300 \mu\text{m}$  ( $C = 12 \text{ pF}$ , Gain = 10)  
 2014 CERN: 2 LGAD  $7 \times 7 \text{ mm}^2$   $300 \mu\text{m}$  ( $C = 12 \text{ pF}$ , Gain = 10)  
 2015 CERN: 2 LGAD  $3 \times 3 \text{ mm}^2$   $300 \mu\text{m}$  ( $C = 4 \text{ pF}$ , Gain = 10 - 20)

CNM - LGAD



WF2 = Weightfield2, simulation program.

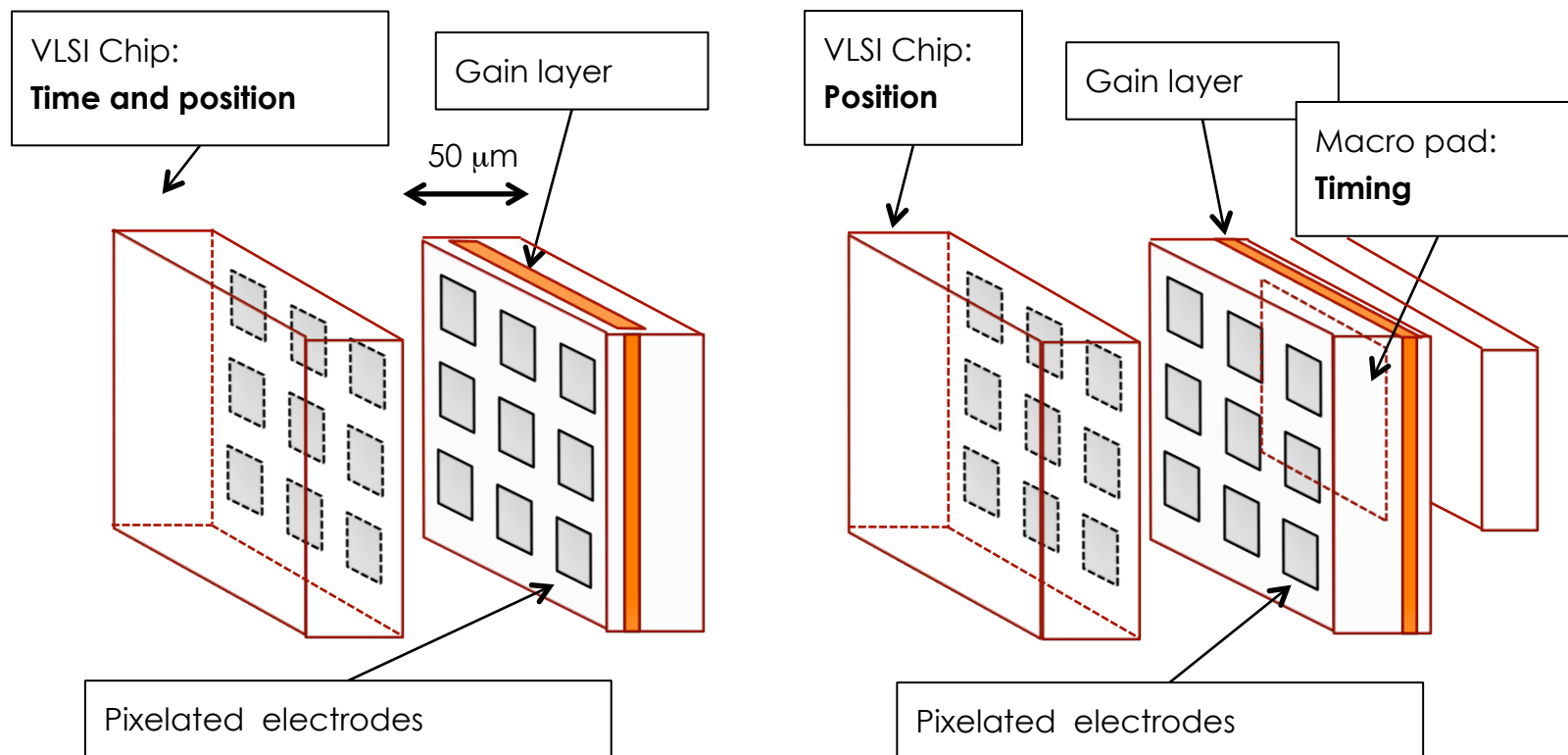
Contribution of the Jitter and Landau parts to the total time resolution as a function of the sensor thickness.



# Roadmap

## More of the same: hybrid semiconductor systems

Various idea on segmentation



## The real solution: monolithic

> 10 years

This is the correct approach, however it will take time.

# Acknowledgments

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- INFN – Gruppo V
- Horizon 2020
- Ministero degli Affari Esteri, Italy, MAE
- U.S. Department of Energy grant number DE-SC0010107

# Summary and outlook

## Tracking is 4 Dimensions is a very powerful tool

Low gain Avalanche Detectors have the potential to bring this technique to full fruition using gain  $\sim 10$  and thin sensors

Why **low** gain?

Milder electric fields, possible electrodes segmentation, lower shot noise, no dark count, behavior similar to standard Silicon detectors

Why **thin** sensors?

Higher signal steepness, more radiation resistance, easier to achieve parallel plate geometry, smaller Landau Noise

### UFSD activities 2016:

- Thin sensor prototypes (CNM, FBK)
- Irradiation program. Gallium instead of Boron?
- Sensor demonstrator for ATLAS, CMS
- Discrete component read-out amplifier
- First custom chip, 8 channel, analog-comparator
- Installation of system demonstrator in CMS
- **Goal: 30 ps**